

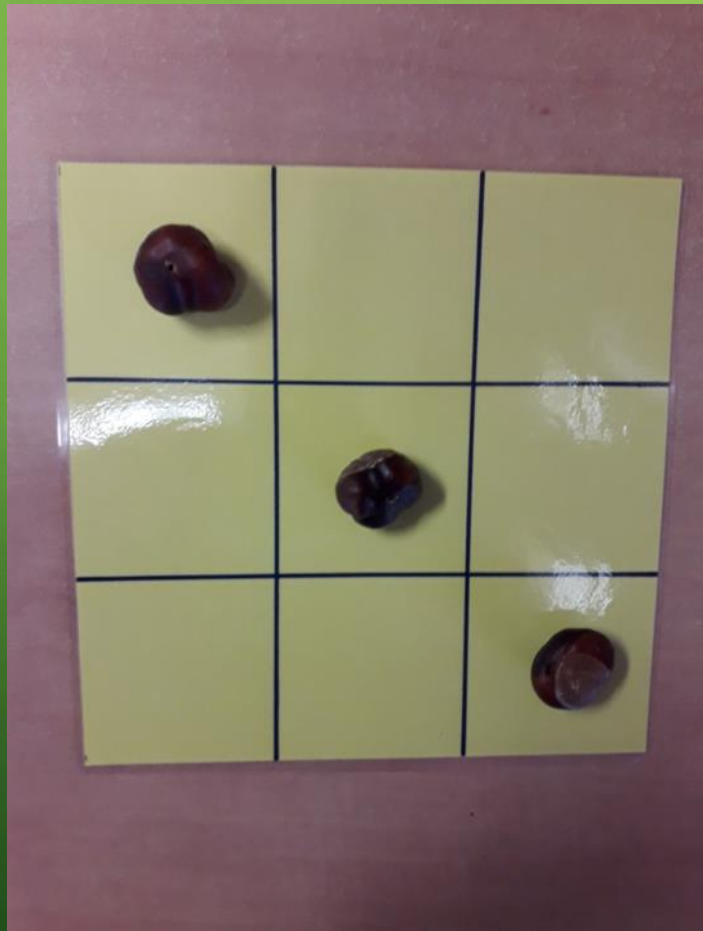


GAMES FROM NATURAL MATERIAL

**KOHTLA-JÄRVE KINDERGARTEN TAREKE
ESTONIA**

GAME NR.51 THREE IN A ROW.

- The development of attention, thinking.



GAME NR.52 SUDOKU.

- The development of attention, thinking.
- The development of fine motor skills.



GAME NR.53 CHESTNUTS, STONES AND ACORNS.

- **Objective:** the development of sensory sensations, fine motor skills, the ability to correlate the image and the subject.



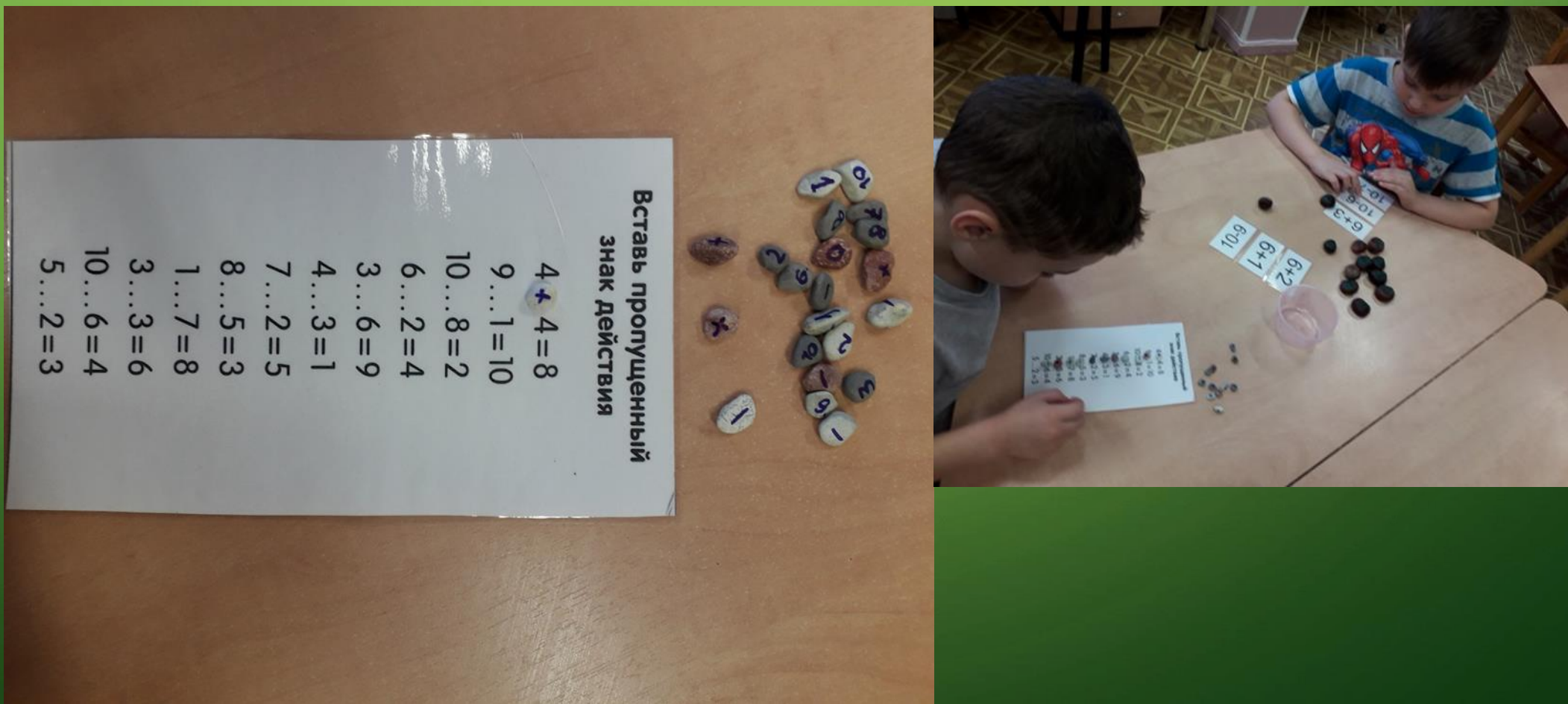
GAME NR.54 MATHS WITH CHESTNUT.

- **Objective:** The development of thinking, attention. The development of fine motor skills. The ability to count within 10.



GAME NR.55 MATHS WITH STONE.

- **Objective:** The development of thinking, attention. The development of fine motor skills. Ability to count and solve examples within 10. Ability to perform addition and subtraction.



GAME NR.56 SEASONS (USED NATURAL MATERIAL - TREE CUTS).

- **Purpose:** The child knows 4 seasons, the sequence of the seasons. Can name the main signs of autumn, winter, spring and summer.
- **Learns the name of 12 months.** It can correlate the months of the seasons. He knows that in each season of the year for 3 months. Calls the current month, what was before it and what will be after.

GAME NR.56 SEASONS (USED NATURAL MATERIAL - TREE CUTS).



GAME NR.57 LOTTO ALPHABET

- **(used natural material - saw cuts and small squares of wood for letters)**
- **Purpose: The child learns the letters of the Russian and Estonian alphabet. Develops attention, memory, perseverance. Considered with the established rules.**
- **If the child does not yet know the names of the letters, then he decomposes the letters comparing the spelling.**
- **On one side of the cuts and squares with letters is the Russian alphabet, and on the back side is the Estonian.**

GAME NR.57 LOTTO ALPHABET



GAME NR.59 SHELLS AND PEARLS

- **(natural material used - shells, small wooden beads, wooden tweezers, shell bowls)**
- **Purpose: The child consolidates the skills of the account. He knows the numbers up to 12. Corresponds the number of objects equal to the number. Develops fine motor skills of hands, thinking, perseverance.**

GAME NR.60 RUNNING BEETLES

- (chestnuts, wooden round sticks, a woolen thread cord)
- **Purpose:** The child independently finds logical connections. Fixes the concept of length: long, long, short, shorter, the longest and shortest. Develops dexterity, hand motor skills.
- **Conclusion:** Beetles, in which the track (rope) is shorter, always winners, who have the longest - always lose. If two beetles compete with the same track length, it is impossible to predict the result, the more skillful player wins.

GAME NR.60 RUNNING BEETLES

